

FREEZERBURN

DUCK STUFF

2018



FreezerBurn will be January 12-15 at Spirit Haven Ranch. The 2018 theme is Duck Stuff!

GATE HOURS

Don't arrive when the gate is closed; you won't be granted entry. Don't try to leave when the gate is closed; this is only permitted in emergency situations.

- Friday, January 12, 10am-10pm
- Saturday, January 13, 10am-10pm
- Sunday, January 14, 10am-3pm

THEME CAMPS

Want reserved placement at the event? Are you collectively bringing something to offer the community? Sign up as a Theme Camp! Theme camps offer a service, gift, or interactive experience. Register by November 19 at fzbtx.com/cityplanning. If you are bringing amplified sound, you must register as a Theme Camp.

NOT A THEME CAMP?

Open camping areas and quiet camping areas will be marked on the map released immediately prior to the event.

PEOPLE WITHOUT TENTS

Want to bring an RV, camper, or other large vehicle? Register it at fzbtx.com/cityplanning by November 19. Placement is subject to land conditions when you arrive on-site. All RVs over 25 feet must park in the dedicated area.

Want to sleep in your car? There's no camping in the parking area. A vehicle may be decorated and, if it's part of a theme camp, approved as part of camp infrastructure. Once decorated, infrastructure cars must remain stationary throughout the event.

If its rainy pre-event, space for car and RV camping will be very limited. If you have an RV or a car outside of Parking, your vehicle may get stuck. You assume the risk and responsibility for it. You may have to pay for your own towing. Leave No Trace means not leaving giant mud ruts.

EXODUS

The gate opens for departures at midnight following the Sunday night burn. You must be off the property by 5pm Monday.

IN AND OUT

Need to go back to town? A re-entry pass is \$10 and must be acquired before you leave. When the gate is closed, emergency departures require Board approval and Safety Department coordination.



TICKETS

Everyone going to FreezerBurn needs a ticket, and there are no free tickets. Everyone who attends--including volunteers, volunteer leaders (called Area Facilitators), and Board--must buy one. (The one exception is for the sticker contest winner, who gets two free tickets.)

Tickets are not sold at the gate. Attendance is capped, and tickets sell out quickly. Tickets are already sold out. Peer-to-peer sales are coordinated online (for example, at texasticketfairy.com) by unaffiliated volunteers for the original price.



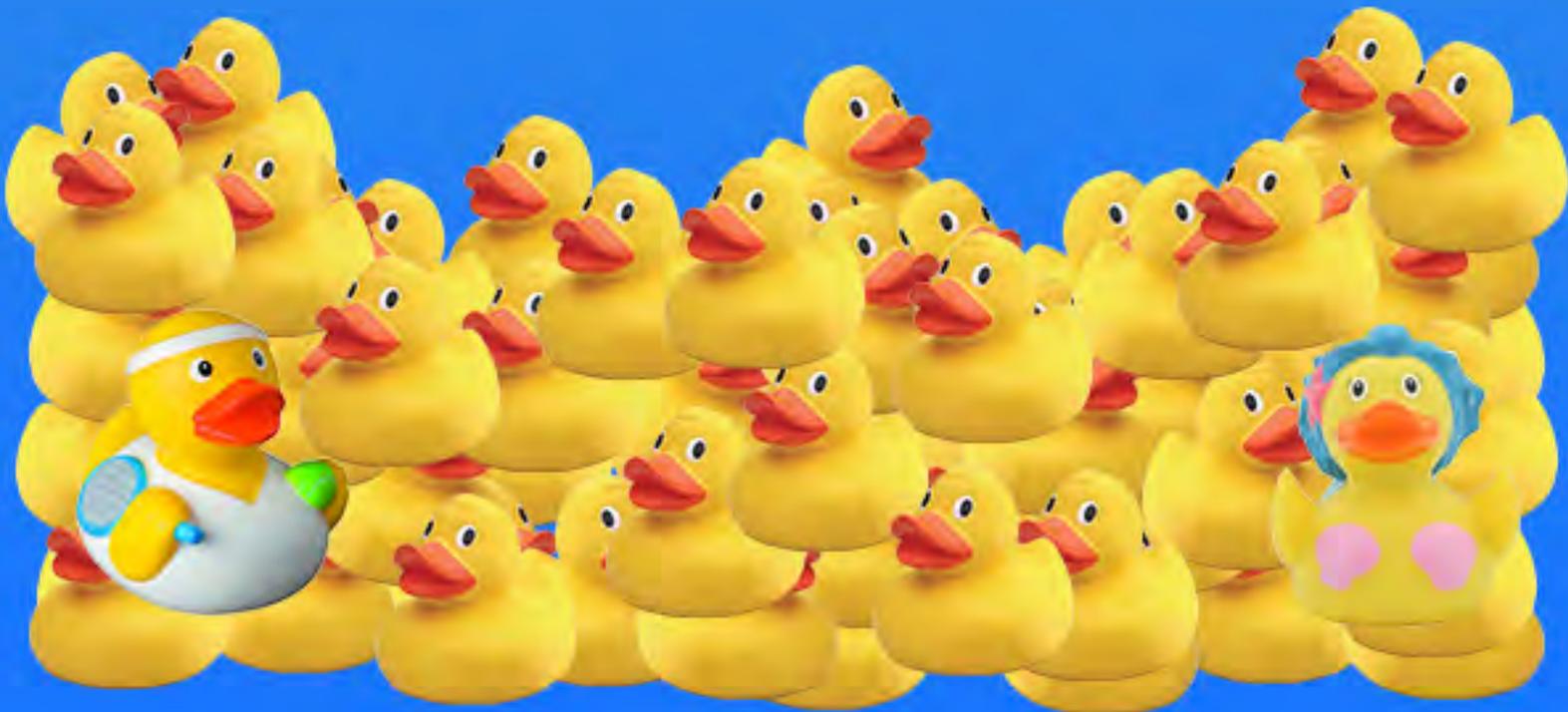
No scalping. To transfer a ticket, email orders@loop1tickets.com.

TICKET PRICES

Ticket prices have gone up to support more art and to accommodate increased expenses, including incorporating as a non-profit organization.

- Art tickets: \$110, includes a \$20 donation to FZB art projects
 - General tickets: \$90
- Child tickets: Free for 7 and younger; \$50 for age 8 to 17

****All tickets are “general admission” for our participant-driven event. Art tickets do not come with any added value, except the knowledge that you helped support some of community’s great art.**



11 PRINCIPLES

Consent

Our community values respect for all of the individuals who create it. We honor the diversity of our community by respecting the boundaries of our fellow participants and obtaining enthusiastic consent for all of our interactions. We believe only yes means yes.

Personal and camp boundaries must be respected at all times.

Inclusion

Anyone may be a part of our community. We welcome and respect the stranger. No prerequisites exist for participation in our community.

Leave No Trace

Our community respects the environment. We are committed to leaving no physical trace of our activities wherever we gather. We clean up after ourselves and endeavor, whenever possible, to leave such places in a better state than when we found them.

Civic Responsibility

We value civil society. Community members who organize events should assume responsibility for public welfare and endeavor to communicate civic responsibilities to participants. They must also assume responsibility for conducting events in accordance with local, state, and federal laws.

Expression

Radical expression arises from the unique gifts of the individual. No one other than the individual or a collaborating group can determine its content. It is offered as a gift to others. In this spirit, the giver should respect the rights and liberties of the recipient.

Self-Reliance

We encourage the individual to discover, exercise, and rely on his or her inner resources. We are all responsible for our own experiences.

Decommodification

In order to preserve the spirit of gifting, our community seeks to create social environments that are unmediated by commercial sponsorships, transactions, or advertising. We stand ready to protect our culture from such exploitation. We resist substituting consumption for participation.

Gifting

Our community is devoted to acts of gift giving. The value of a gift is unconditional. Gifting does not expect a return or an exchange for something of equal value.

Communal Effort

Our community values creative cooperation and collaboration. We strive to produce, promote, and protect social networks, public spaces, works of art, and methods of communication that support such interaction.

Participation

Our community is committed to a radically participatory ethic. We believe that transformative change, whether in the individual or in society, can occur only through the medium of deeply personal participation. We achieve being through doing. Everyone is invited to work. Everyone is invited to play. We make the world real through actions that open the heart.

Immediacy

Immediate experience is, in many ways, the most important touchstone of value in our culture. We seek to overcome barriers that stand between us and a recognition of our inner selves, the reality of those around us, participation in society, and contact with a natural world exceeding human powers. No idea can substitute for this experience.

VOLUNTEERISM

FreezerBurn is powered by volunteers. Volunteers like you! No one makes money off this event. We need help before, during, and after the event. Interested in getting involved? Check out fzbt.com/volunteer.

One way to get involved is to come to a work weekend. We'll help prepare the land for our event, while also implementing improvements that give back to our hosts. Camping is encouraged, or you can just come out for a few hours. Stay tuned to Facebook and our email list for details.

Here are some of the other areas we need help with:

- Land preparation (clear brush, improve roads, and more at work weekends)
- Effigy build (help build a thing so we can burn it to the ground)
- Site ops (infrastructure set-up, maintenance, and take down, including keeping generators running)
- City planning (theme camp placement, mapping, and signage)
- Weather (help monitor conditions to keep our city safe)
- Transportation (drive and coordinate getting large infrastructure and art to the land)
- Art (helps with gallery/lounge, effigy procession, burnable art, events, and more)
- Home office (central point of contact for radio communications)
- Zone greeters (assist with theme camp and open camping placement as people arrive)
- Greeters (welcome new arrivals, confirm they have basic gear, and reiterate core principles)
- Yetis (grunt labor, help folks with camp setup, stuck cars, and more)
- Earth guardians (Leave No Trace ambassadors)

These key safety teams require special training and sometimes certifications.

- Medical
- Rangers (Distribute information and mediate disputes)
- Fire (Put the wet stuff on the hot stuff)
- Sanctuary (Help folks having a hard time)
- Guardians (Secure the event perimeter and watch for gate crashers)

FIRE

All fires/fire activities will need to be registered with the Safety Department, under penalty of ejection from the event. Here are a few things to know before pulling out that lighter. **CAMPFIRES** must be within pre-existing fire pits. Don't move or expand fire pits. Keep a fire extinguisher or a five-gallon bucket of water available at all times. Keep combustibles at least 15 feet away. Each campfire must have a minder at all times. Fires should be under three feet in diameter and smoke/odor should be inoffensive. Ashes must be removed from at the end of the event. Only use firewood from the county, and don't use treated wood. **BURNING/BURNABLE ART** (any art, structure, or vehicle that produces flame/heat) must be registered with the Art Department and be within reach of a fire extinguisher at all times.

CAMP STOVES are permitted. Monitor them closely, like any other open flame.

FIRE SPINNERS should have a person acting as a spotter as well as a fire extinguisher or towel with them.

ART

The reason we're here! If you want to bring your art game, here's what's up. Bringing large art? Contact the Art Department to have your project placed on the map. Want to have your work shown at the Community Art Gallery? It's welcome! Ask Greeters to reach out to the Art Department when you arrive.

ART CARS: Have an art car? Only registered mutant vehicles are allowed to drive around the event. A 5 mph speed limit must be adhered to at all times. Upon arrival, your vehicle must be checked by the Fire, Safety, and Art Departments. Ask Greeters to page them when you arrive.

STICKER CONTEST: This is the ONE way to get into the event without paying for your ticket. Submissions are due October 20. Check the website for more details.

EVENTS

Do you have planned activities at your camp? Register them at fzbt.com. All listed events will be publicly visible to the whole community.



RESPECT!

SOUND

Bringing the wub and the oonse? Sound camps fill a special place at burns, but with that fun comes responsibility. Camp Leads are responsible for making sure their camp follows the rules, which may become stricter at the Board's discretion at the event. A three-strike rule will be in effect. In case of emergency, theme camps may be asked to assist with emergency broadcasting.

- 6am-noon: quiet hours, no amplified sound
- 10pm-6am: all sound must be under 80 decibels 50 feet from the source

PHOTOS

Anyone in a photo (or video) must give explicit permission before any photo is taken as well as consent to how it's used and distributed. (This means anyone in a photo at all, whether their face is in it or not.) Failing to get consent is grounds for eviction. The Board needs to approve of any commercial use of event photos.

LASERS!

Lasers are cool, but even inexpensive ones can cause blindness almost instantly if used carelessly. Consider the risk before using or even packing a laser. Never shine a laser of any size into anyone's eyes. Anything larger than a hand-held laser must be mounted seven feet above the ground and aimed into the tree line. If you bring a laser, you take personal responsibility for its safe use.

DRONES

Drones are not allowed at FreezerBurn.

KIDS and PETS

This is an all-ages event. It's also an event exploring freedom of expression. Do not expect others to alter their behavior in the presence of your child. Be sure to complete the necessary forms to before arriving at Gate: <http://fzbtx.com/minor-affidavit> No pets are allowed. Need to bring a service animal? Contact the Board in advance to expedite entry.

WHAT TO BRING

Bring everything you need for the weekend and then leave with it. This includes food, water, shelter, and warmth. In our Gift Economy, vending is not permitted. The only exception is ice, which is sold by the Board to maintain safety and health. This is a "Leave No Trace" event. There are no trash cans on site. If you bring it in, you must take it out again. No power or RV hookups are available. If you need power, bring your own generator and fuel. Have a loud generator? Bring sound baffling.



THE LAND

The Council of Magickal Arts trusts us with their sacred land, Spirit Haven Ranch. In exchange, they ask us to follow a few rules:

- Some permanent structures on the property are off-limits.
- Arrive to find a stack of firewood at your camp? Don't use it unless you gathered it.
- Sacred spaces are marked on the map.
- Respect the forest and life in it. Explore but do not disturb altars to Pagan deities.
- Harvester ants (the large red ones) won't bite you and also minimize the number of fire ants. Don't harm them.

There are also a few safety hazards on the property:

- Fauna: Fire ants, ticks, scorpions, snakes, wild hogs, wayward cows
- Flora: pencil cactus, mesquite, poison ivy
- Terrain: Stumps, ruts, and steep drop-offs. No camping in flood zones and sacred spaces.

Rain Rules: Drivers must stay on paved roads. Do not go around road blocks or drive into Theme Camps. Do not move your vehicle during or after rain. Ask Zone Czars for help with placement or if your camp is not accessible with a main road. Have a cart or dolly ready in case you need to unload from the road. If you ignore these rules and get stuck in mud, you may have to pay for a tow truck.

EVICCTIONS

If anyone becomes disruptive at the event or threatening in any way, the Board reserves the right to evict them from the premises. Grounds for evictions are taken seriously and include among others:

- Bringing unauthorized fireworks**
- Having a gun
- Assault or threatening behavior; destruction of property or art
- Trespassing (into the event or neighboring properties)
- Bringing unauthorized animals**
- Taking photos without permission
- Sexual harassment; failing to ask consent

****If you haven't talked to the Board, it's unauthorized.**

County police will assist with ejections and may be at the gate or in the event. The Board reserves the right to deny entry into the event, or to revoke event access at any time for any reason without refund.

ON-SITE SERVICES

- Porta-Potties
- Rangers
- Medical
- Sanctuary
- Fire Department
- Info kiosks
- Ice sales (starting at noon daily)
- Lost and found

PACKING LIST

- A government-issued ID, like a driver license
- Water: Two gallons per person per day
- Food: Enough for you for the weekend
- A cup, a bowl and eating utensils
- Shelter for the weekend
- First aid kit, allergy medicine, and any prescriptions
- Warm clothing
- Appropriate footwear
- Personal lighting: Headlamps, EL wire, flashlights
- Any power you desire - This includes fuel and generators, batteries for headlamps, etc.
- One-ply toilet paper: Porta-potties get restocked, but a personal stash is good
- Cash for ice: a 10-pound bag of ice is \$3
- Trash bags to pack out trash and recycling
- Bringing a child? Don't forget relevant documents: fzbt.com/minor-affidavit

Other Helpful Things

- Musical instruments/DJ sets
- Gifts
- Costumes
- Grey water collection system
- Hand warmers
- Tool kits: Duct tape, work gloves, zip ties
- Your towel
- Your art: For the FZB community gallery or for your camp

Leave This Stuff at Home

- Drones
- Fireworks
- Firearms
- Animals: Including emotional support chickens or fowl of any kind
- Have a service animal? Reach out to the Board in advance
- Anything with feathers, glitter, or something else that might MOOP (become "Matter Out Of Place")

FIREWOOD FreezerBurn Ticket

Bringing firewood is smart and will make you friends. Do not bring firewood that is not local.

If possible, use one of the following vendors:

- Bastrop Firewood 512-910-5486
bastropfirewood.com
- JP's Firewood 512-507-2131
facebook.com/jpsfirewood
- Chief Firewood 512-468-1770
- Becky's Wood Yard 512-424-9746
- Bastrop Tree Service 512-321-9797
bastroptrees.com/firewood.htm

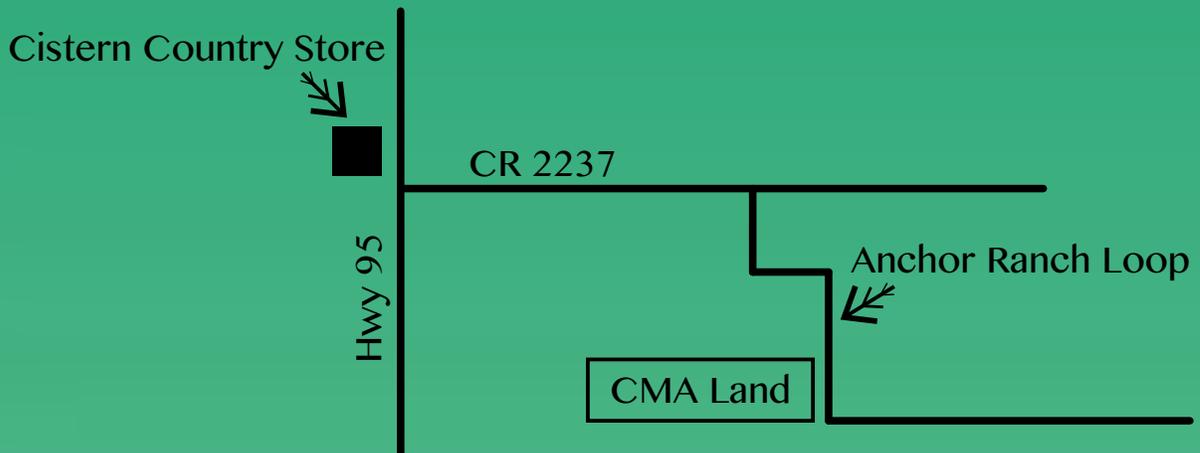


CARPOOLING

To minimize traffic and our environmental impact, carpooling is greatly appreciated. Our goal is to reduce the number of cars at the event. Not sure where to start? Talk to members of your camp, or post in our Facebook group.

WHEN YOU ARRIVE

1. STOP at the gate; Get checked in by ticketing folks; Get your wristband
2. STOP at the greeters; Get a big burner welcome and tips for the weekend
3. FIND your campsite; Unpack: you have two hours
4. RETURN your car to parking



Contact us: board@fzbtx.com

ALL FEDERAL, STATE, AND LOCAL LAWS APPLY WITHIN THE EVENT. Bar camps are expected to check IDs of patrons before serving them.

